

# **Player and Club Development**











# Our focus is long-term development which leads to life-long love of the game.

# Players Development - Aims for each age group

| Age Group    | Key Aims   | Key Themes   |
|--------------|--|--|
| Under 6/7s   | - To develop a love for cricket<br>- To develop social skills<br>- To promote teamwork   | - Enthuse players through games<br>- Develop athletic ability through multi-sports and m   |
| Under 8/9s   | <ul> <li>To develop a love of the game of cricket</li> <li>To develop inter-personal skills</li> <li>To promote teamwork</li> </ul>  | <ul> <li>Enthuse players through games</li> <li>Include basic technical elements</li> <li>Develop game awareness in preparation for matche</li> </ul>  |
| Under 10/11s | <ul> <li>To continue to cultivate a love for cricket</li> <li>To develop inter-personal skills</li> <li>To promote teamwork</li> <li>To support self reflection</li> </ul>                     | <ul> <li>To support players exploring, applying and performing</li> <li>Supporting team mates through tasks</li> <li>Incorporating mental skills that aid performance</li> </ul>   |
| Under 12/13s | <ul> <li>To continue to cultivate a love of the game of cricket</li> <li>To develop inter-personal skills</li> <li>To promote teamwork</li> <li>To support self reflection</li> </ul>          | <ul> <li>To support players exploring, applying and performing</li> <li>Supporting team mates through tasks</li> <li>Incorporating mental skills that aid performance</li> <li>Introducing and educating players about physical to the second se</li></ul> |
| Under 14+    | <ul> <li>To continue to cultivate a love of the game of cricket</li> <li>To promote teamwork</li> <li>To support self reflection</li> <li>Support the transition into adult cricket</li> </ul> | <ul> <li>Instil players with the correct mental approach for a</li> <li>To develop players ability to critically think/analyse</li> <li>Providing cricketers with the opportunity to develop of the game</li> </ul>  |



#### movement tasks

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ming in 'training and match' environments

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training within cricket

adult cricket se their own game op and explore the 4 elements (TTMP)



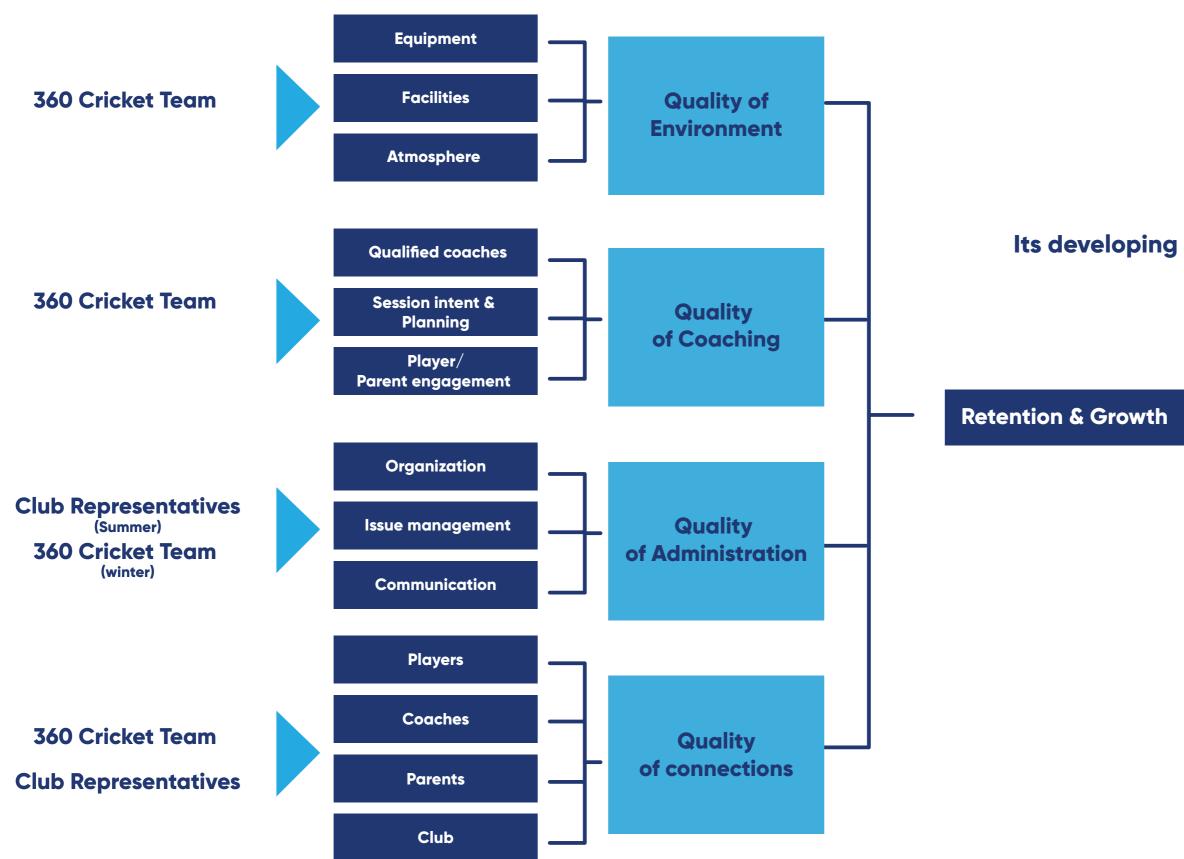
# **Clud Development - Aims for each Club**

- To achieve and maintain an ECB club mark
- To ensure that our program aligns with the 'ethos' of each club
- To receive feedback from players, parents, club officials then informs future planning
- Support for junior club members taking
   D.o.E and Young Leaders Awards
- Support junior club coaches and parents through their coaching badges
- To ensure that our policies, coaching and structure follows ECB guidelines





## The key to growing club cricket is NOT recruitment.....



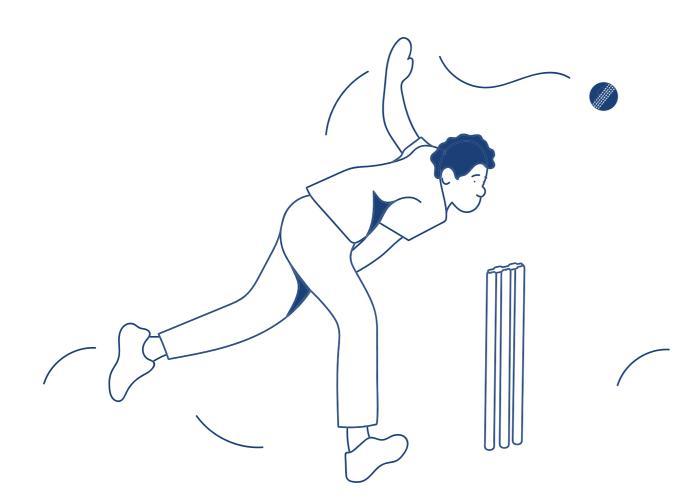


#### Its developing what you already have





# What we wont do



#### 360 Cricket will not

- Discriminate based on race, gender, disability, religion
- Have any trials with selection and rejection below the age of 13
- Run sessions as a 'private academy'. All camps and courses will be partnered with a local club
- Neglect any safeguarding or welfare issues
- Encourage players to specialise in specific sports skill sets at an early age
- Promote private coaching over club coaching
- Demote players below their age bracket





## What is talent?

Latent qualities or abilities that may be developed and lead to future success – In a sporting context this could be your future athletic ability through effort, hard work & dedication

### What is potential?

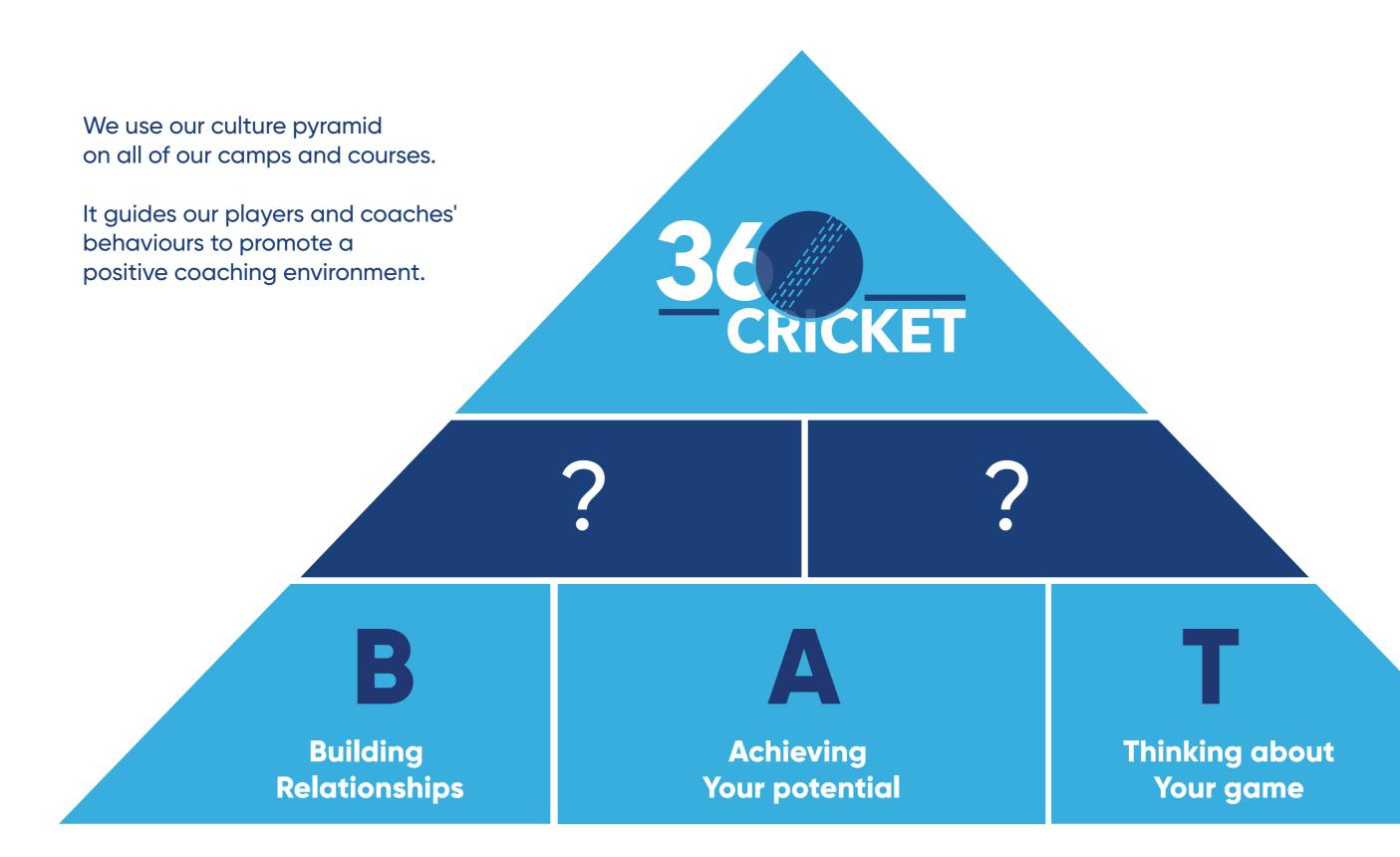
A natural aptitude or skill - In a sporting context this could be your natural athletic ability /skill set

## What is a love of the game?

We see someone having a love for the game if they want to remain connected to the sport for a prolonged period of time. Whether this is as a player, coach, spectator or official.v



# **Player development**



# **Our Philosophy**

#### **The Player**

The player will always be our focus at every session. Players along with coaches will be expected to support each others practice, be respectful of one another and help create a positive culture within their club

#### **Opportunity to Participate**

We will endeavour to provide equal opportunities so that all children can access and enjoy cricket at our group sessions & camps. This will be done through our session design and incorporating all elements of cricket as well as the playing.

#### **Transparency**

We will always be transparent with club members, parents and players about why a session has been delivered in a certain way and what the intentions of each session are. We plan to co-create parts of each program. Using coaching teams, age group managers and the junior committee

### Challenge

We will deliver sessions that facilitate learning. We will deliver coaching that challenges players in order to facilitate learning.

## Enjoyment

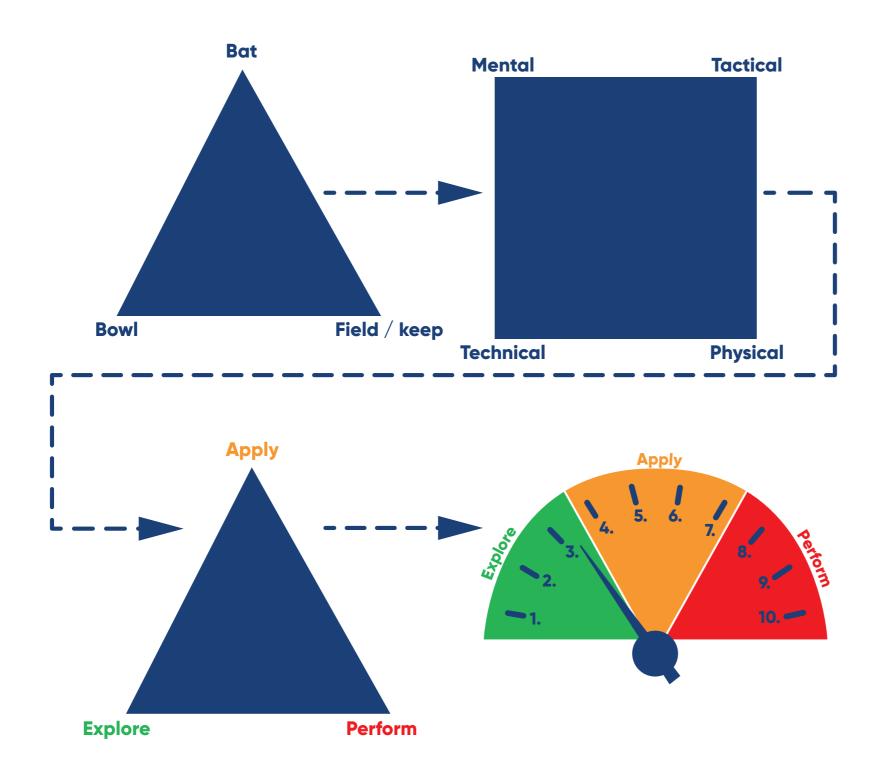
Enjoyment will be at the heart of all our club sessions, camps and courses. We feel fun plays a large part in the enjoyment of any cricket session. Along with opportunity to participate, appropriate challenges and a supportive environment from our fellow players and coaches

# **Session Tool Box**

We have developed a 'Session Tool Box' that looks at all areas of cricket development. All our sessions are based off, of different parts of it.

All our coaches use it to support best practice

It's based off our professional coaching experience and is closely aligned to the ECB.



**Fixed practice:** what it is: a fixed practice is when a skill or movement Is practiced repeatedly, and the environment and visual Information doesn't change.

#### **Benefits:**

Limitations: - can become boring and repetitive - doesn't reflect what you will face in a match environment

Variable practice: what it is: a variable practice is when a skill or movement Is practiced in ever changing and unpredictable conditions.

#### benefits:

- Information

#### Limitations:

In practice

# Space

#### Am I Doing The Right Practice?

- can help improve confidence - easier for coaches to manage - suitable for introduction

- supports the player in extracting the most task-relevant

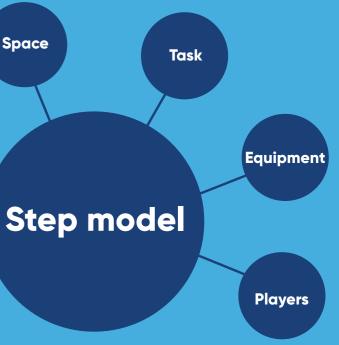
- increased levels of engagement

- game-specific skill and decision making

- more challenging for players

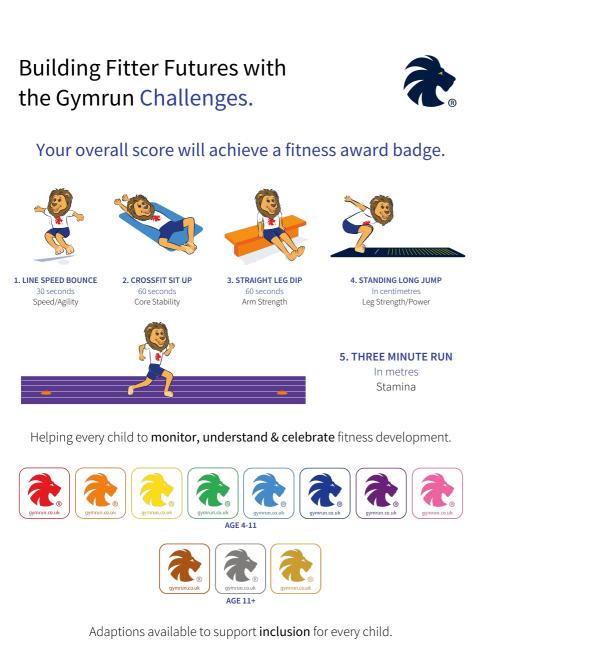
- some players can see initial reduced performance





# Gymrun partnership

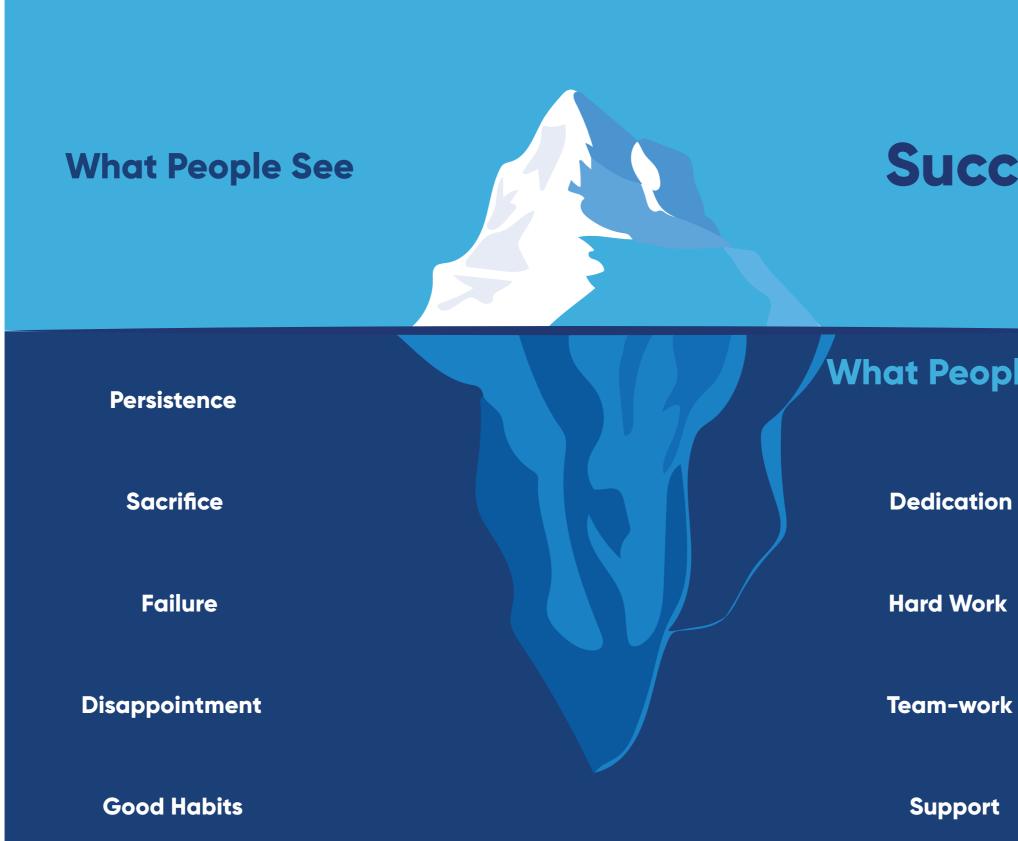
We have partnered with Gymrun incorporating parts of their curriculum, 5 challenges and Fit Club. "It combines functional bodyweight movements with short bursts of running. Developing speed, strength and stamina – underpinning the physical competence required to become physically literate.



ICO Registered.

gymrun.co.uk

# **Player Development - Iceberg**



# **Success**

# What People Don't See

# **Club Development - The How**



- Regular meetings with county boards and development officers
- Player and parent reviews
- D.o.E and work experience for junior cricketers
- Support through coaching badges for players and coaches
- Partnerships on all camps, courses and master-classes
- Continual professional development for coaches







